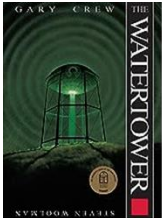
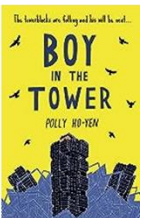





UKS2 Spring 1 Overview 2024

Cycle A

Week	1	2	3	4	5	6	7
	3.1.24	8.1.24	15.1.24	22.1.24	29.1.24	5.2.24	12.2.24
Maths Y6	WALT: 1. Solve 2-step equations	WALT: 1. Find pairs of values 2. Solve problems with two unknowns / EOB Assessment 3. Place value within 1 (Decimals) 4. Place value – integers and decimals 5. Round decimals	WALT: 1. Add and subtract decimals 2. Multiply by 10, 100 and 1,000 3. Residential visit 4. Residential visit 5. Residential visit	WALT: 1. Divide by 10, 100 and 1,000 2. Multiply decimals by integers 3. Divide decimals by integers 4. Multiply and divide decimals in context 5. End of block assessment	WALT: 1. Decimal and fraction equivalents 2. Fractions as division 3. Understand percentages 4. Fractions to percentages 5. Equivalent fractions, decimals and percentages	WALT: 1. Order fractions, decimals and percentages 2. Percentage of an amount – one step 3. Percentage of an amount – multi-step 4. Percentages – missing values / EOB 5. Shapes - same area	WALT: 1. Area and perimeter 2. Area of a triangle – counting squares 3. Area of a right-angled triangle 4. Area of any triangle 5. Area of a parallelogram 6. Volume - counting cubes 7. Volume of a cuboid / EOB
Maths Y5	WALT: 1. Multiply a unit fraction by an integer 2. Multiply a non-unit fraction by an integer 3. Multiply a mixed number by an integer	WALT: 1. Calculate a fraction of a quantity 2. Fraction of an amount 3. Find the whole 4. Use fractions as operators 5. End of block assessment	WALT: 1. Decimals up to 2 decimal places 2. Equivalent fractions and decimals (tenths) 3. Equivalent fractions and decimals (hundredths) 4. Equivalent fractions and decimals 5. Thousandths as fractions	WALT: 1. Thousandths as decimals 2. Thousandths on a place value chart 3. Order and compare decimals (same number of decimal places) 4. Order and compare any decimals with up to 3 decimal places 5. Round to the nearest whole number	WALT: 1. Round to 1 decimal place 2. Understand percentages 3. Percentages as fractions 4. Percentages as decimals 5. Equivalent fractions, decimals and percentages	WALT: 1. Perimeter of rectangles 2. Perimeter of rectilinear shapes 3. Perimeter of polygons 4. Area of rectangles 5. Area of compound shapes	WALT: 1. Estimate area 2. Draw line graphs 3. Read and interpret line graphs 4. End of unit assessment

English   Diary Entry Newspaper Report Narrative	WALT: Write a diary entry TEXT: The Watertower	WALT: Write a diary entry TEXT: The Watertower	WALT: Write a diary entry TEXT: The Watertower	WALT: Write a newspaper report. TEXT: The boy in the tower	WALT: Write a newspaper report. TEXT: The boy in the tower	WALT: Write a newspaper report. TEXT: The boy in the tower	WALT: Write a narrative TEXT: The boy in the tower
SPAG	WALT: Conjunctions mixed practice	WALT: Subject and Object	WALT: Active and passive voice	WALT: Past, present and future tense	WALT: Verbs with 'have'	WALT: Verbs with '-ing'	WALT: Tense mixed practice
Spellings	WALT: revision of shal and shus endings	WALT: review of able/-ably and -ible/-ibly endings	WALT: revise the use of the -ough letter string	WALT: review of homophones	WALT: review of the use of apostrophes	WALT: etymology	WALT: focus 'ei', 'eigh' and 'ey'; 'ea'; 'aigh'
Guided Reading - 	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.	WALT: Develop vocabulary. Comprehend the text. Respond to the text.
Geography: Europe – A Study of the Alpine Region Where should we go on holiday?	WALT: be able to use physical and political maps to identify a region in Europe.	WALT: understand how fold mountain ranges are formed, and that mountains form over millions of years because the Earth is continually changing	WALT: understand how homes are designed to suit their physical location	WALT: understand the importance of the tourist industry to Alpine communities and to understand that tourism brings advantages and disadvantages	WALT: understand how avalanches have influenced the Alpine landscape	WALT: create a resource to inform tourists about the Alpine region	WALT: Consolidate our knowledge through an end of unit assessment.
Science: Out of this World (Earth in space)		WALT: identify scientific evidence that has been used to support or refute ideas or arguments.	WALT: report and present findings from enquiries, including conclusions causal relationships and explanations of and degree of trust in results, in oral and written forms.	WALT: Identify scientific evidence that has been used to support or refute ideas or arguments.	WALT: Use the idea of the Earth's rotation to explain day and night and the apparent movement of the Sun across the sky.	WALT: Describe the movement of the Moon relative to the Earth.	
Design & Technology: Mechanical systems-making a pop-up book.		WALT: design a pop-up book.	WALT: follow my design brief to make my pop up book.	WALT: use layers and spacers to cover the working of mechanisms.	WALT: create a high-quality product suitable for a target user.	WALT: create a high-quality product suitable for a target user.	

P.S.H.E: Keeping safe-responding to dares; influences on me. Mental and emotional health-negotiation and compromise; online safety; body image.		WALT:Dealing with dares.	WALT:Dealing with dares.	WALT:Understanding habits.	WALT:Understanding habits.	WALT: manage peer influences.	
P.E. All:Badminton Year 5: Swimming Year 6: Handball		WALT: To return the shuttlecock using an underarm clear. To use a variety of passes to maintain possession under pressure.	WALT: To return the shuttlecock using an overhead clear. To select the appropriate skill to create space, move towards goal and away from defenders.	WALT: To use a variety of shots to keep a continuous rally going .To select and apply the appropriate skill to score goals.	WALT: To develop the serve and understand the rules of serving. To use defending skills to prevent an opponent from scoring.	WALT: To employ tactics to play against an opponent and with a partner. To use the appropriate defensive technique for the situation.	WALT: To apply rules, skills and principles to play against an opponent. To apply rules, skills and principles to play in a tournament.
Computing: Mars Rover 2.	WALT: recognise how bit patterns represent images as pixels.	WALT: explain how the data for digital images can be compressed.	WALT: identify and explain the fetch, decode, execute cycle.	WALT: create a safe online profile and tinker with 3D design software.	WALT: modify the design of a 3D object using CAD software.		
Music - Film Music.		WALT: appraise different musical features in a variety of film contexts	WALT:identify and understand some composing techniques in film music	WALT:use graphic scores to interpret different emotions in film music	WALT:create and notate musical ideas and relate them to film music	WALT:play a sequence of musical ideas to convey emotion	